

		<b>Autumn</b>	<b>Spring</b>	<b>Summer</b>
Cycle 1 2025-26	KS1	4. Data and information – Grouping data	5. Creating media – Digital writing	6. Programming B - Programming animations
	LKS2	4. Data and information – Branching databases	5. Creating media – Desktop publishing	6. Programming B - Events and actions in programs
	UKS2	4. Data and information – Flat-file databases	5. Creating media – Introduction to vector graphics	6. Programming B – Selection in quizzes
Cycle 2 2026-27	KS1	1. Computing systems and networks – Technology around us	2. Creating media – Digital painting	3. Programming A – Moving a robot
	LKS2	1. Computing systems and networks – Connecting computers	2. Creating media - Stop-frame animation	3. Programming A - Sequencing sounds
	UKS2	1. Computing systems and networks - Systems and searching	2. Creating media - Video production	3. Programming A – Selection in physical computing